

Cognitive Router/Routing System

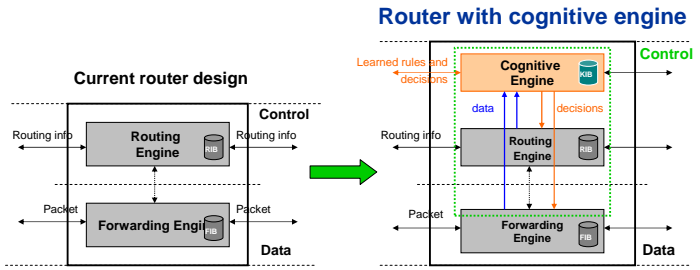
“Machine learning is a method for designing computer programs which are capable to improve their competence and/or performance through experience. The goal of machine learning is to build computer systems that can adapt and learn from their experience.”

Driving Concept

Augment existing routing/control paradigm of (system & network) lower-level data collection and decision making, with a cognitive engine that

- Enables system & network to learn about its own behavior and environment over time
- Analyzes problems, tunes its operation and increases its functionality and performance

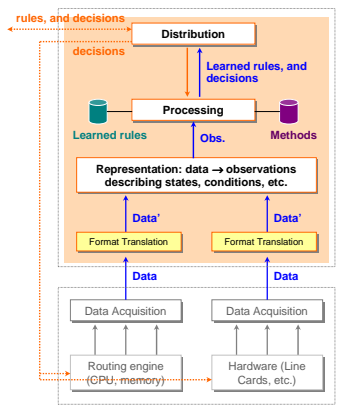
Cognitive engine using semi-supervised, online, and distributed machine learning



Building Blocks

Cognitive engine comprises

- **Representation:** transforms uniformly encoded data from e.g. routing and forwarding engine, OS, drivers, etc. into observations describing network & system state
- **Processing:** uses observations to train the learner that produces an hypothesis h on the prediction rule
- **Distribution:** directs derived decisions to local forwarding and routing engines, and disseminates learned rules and decisions to peers



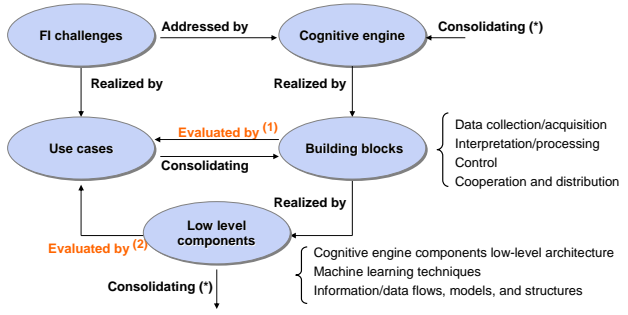
Principles

Cognitive routing system

1. **Modular** instead of relying on unified approach to ensure developability and adaptability (e.g. access vs core, edge vs intermediate router)
2. Rely on **relative local view** rather than a network global view to ensure scalability, robustness/resiliency, and organic deployment
3. Architected in accordance with inherent **distributed** properties and capabilities of routing system (e.g. intra- vs inter-domain) instead of a uniform and ubiquitous plane construction so as to ensure deployability

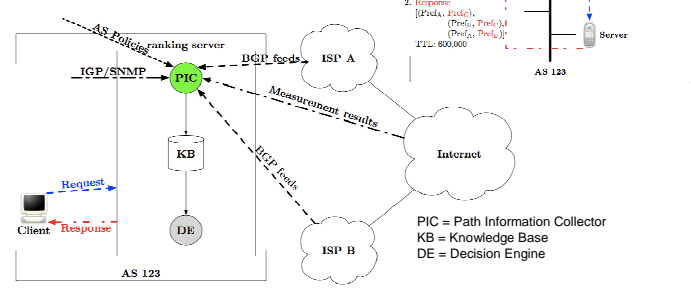
Methodology

- Set of networking use cases representative of Future Internet challenges: Manageability and Security, Availability and Accountability, Routing system scalability and quality
- Develop machine-learning techniques to address their specific needs
- Determine predictive value (→ decision directed to routing & forwarding engine)
- Combined experimental evaluation (1) physical facility: **iLAB Virtual Wall** (2) virtual facility: **OneLab**



Example 1: Path selection

How to select the best path to the dest.set {IP_C, IP_D, IP_E} from source set {IP_A, IP_B}
 ⇒ Path selection by ranking <source, dest.> pairs based user perf. criteria using information available in ISP network (routing, traffic, policy)

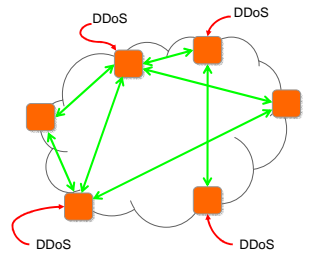


Example 2: Anomaly detection

How measurement systems cooperate to detect anomalies and attacks (up to now all methods are centralized)

Challenges:

- What additional information needed to obtain a global view from local view ?
- Which cooperative framework for distributed anomaly detection?
- Which decision making process for efficient anomaly identification and classification



Partners



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